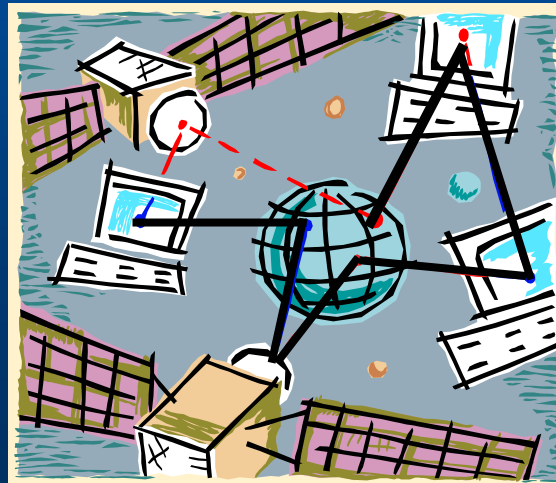


# Remote Network Bottleneck Diagnosis

Billy Byler  
Nathan Campbell  
Earl Eiland  
Harley Kozushko  
Liang Xiaoguang

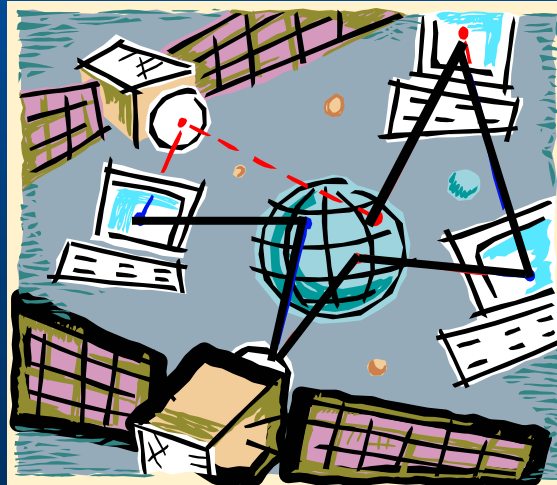
# Problem

- **Networks are highly distributed systems.**
  - Nodes and subnets in any one system may be great distances apart.



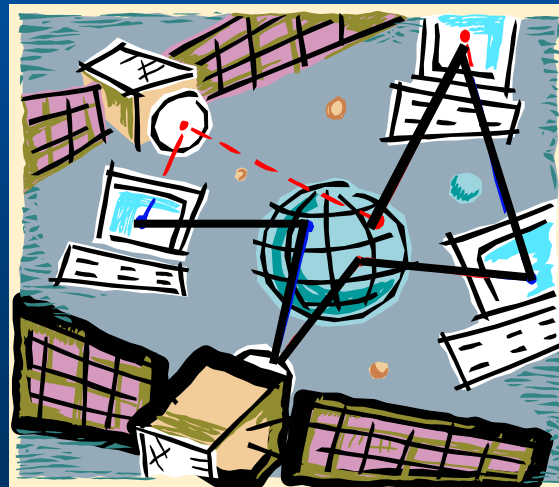
# Problem

- Channels connecting these diverse system components are often owned and administered by third parties.



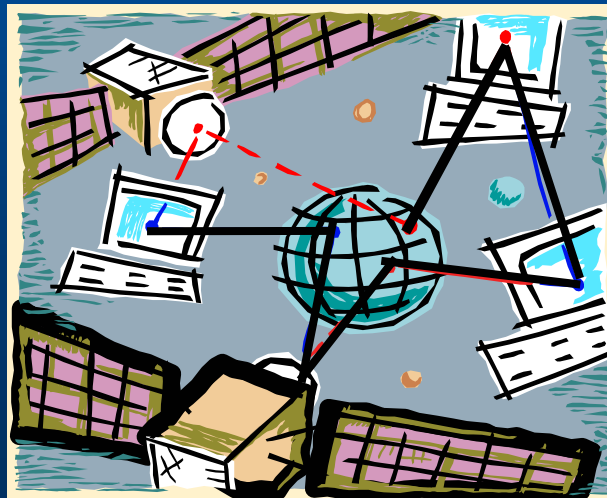
# Problem

- Gaining info on remote system components relies on co-operation with others at these remote sites.



# Problem

- However, third party vendors may be reluctant to share information they feel is proprietary or increases their exposure to attack.



# Problem

- Then there is the issue of data reliability.
  - Can data not directly collected be trusted?



# Project Goal

- **To create a method of independently and remotely gathering and/or verifying network performance data.**
  - **Thereby minimizing these system management challenges.**

# Network Spectroscopy (1)

- **Definition:** A branch of Internet science that deals with object identification on the basis of delay, period, and frequency spectra
- **Used to identify quantitative features that are impossible to determine with available IP-level measurement**
- **Information extracted from:**
  - Packet timing jitters
  - Fine-grained delay unitization

# Network Spectroscopy (2)

- **Packet inter-arrival times**
  - **Packet travel time affected by many obstacles**
    - **Switches**
    - **Input/output buffers**
    - **Forwarding engines**
    - **Protocol characteristics**
  - **Packet delay at destination is an aggregation of all obstacle delays**

# Network Spectroscopy (3)

- **Delay distributions have many uses**
  - **Verifying statistical theories and models of the Internet**
  - **Illustrate basic requirements**
    - **Router buffer memory**
    - **Link rates**
    - **Multiplexing schemes**
    - **Connection topology**

# Network Spectroscopy Ex. (1)

- **Example #1 [3]**

- Analyzing the spectroscopy of update packets to DNS private (RFC 1918) blocks

**Results:**

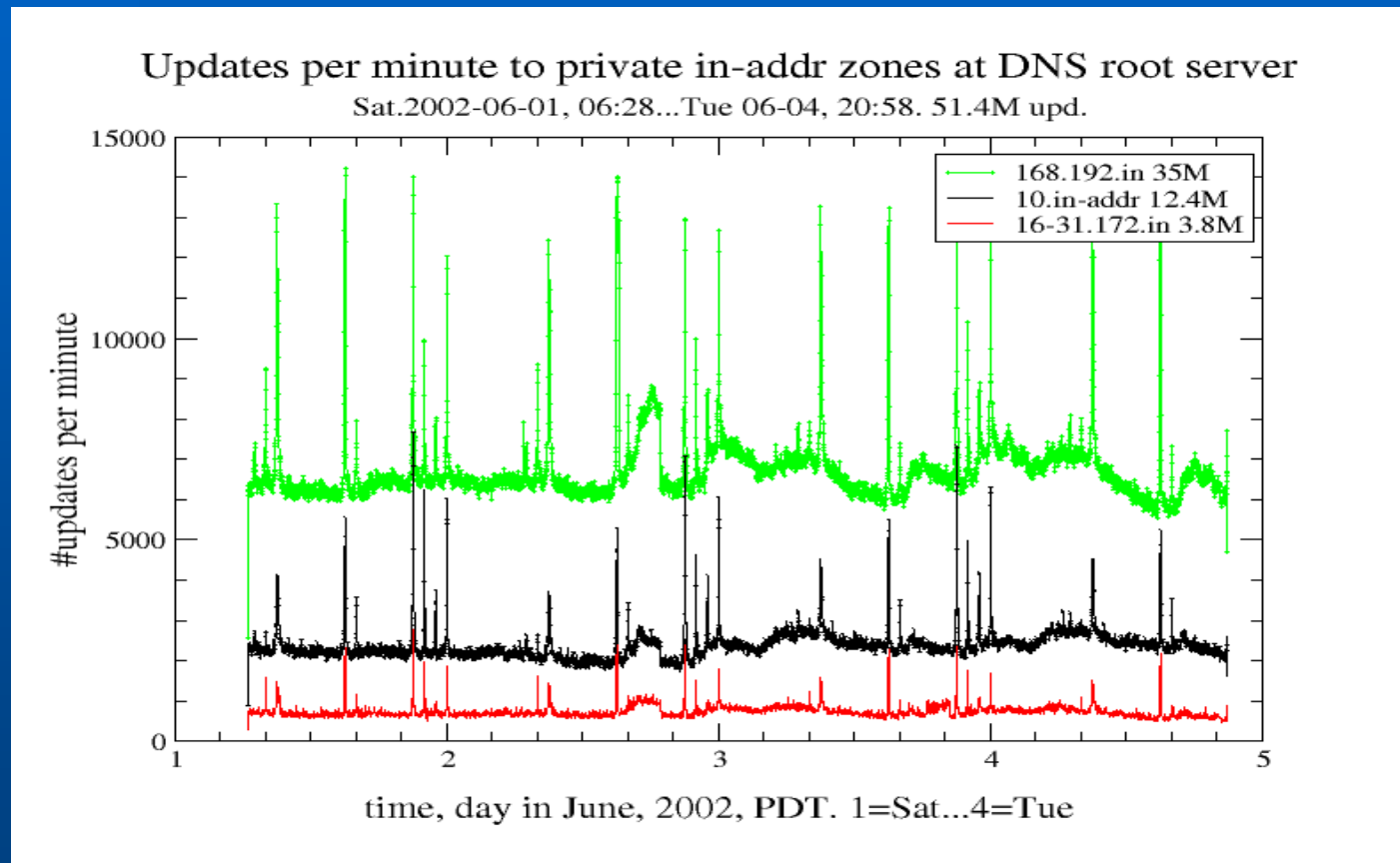
**Number of Updates by DNS Zone**

**Start: 01-Jun-2002 06:28:35.835**

**End: 04-Jun-2002 20:58:34.648**

<b>DNS zone</b>	<b>#Updates</b>	<b>Percentage</b>
<b>168.192.in-addr.arpa</b>	<b>35055154</b>	<b>68.3%</b>
<b>10.in-addr.arpa</b>	<b>12391040</b>	<b>24.2%</b>
<b>16.172.in-addr.arpa</b>	<b>3834284</b>	<b>7.5%</b>

# Network Spectroscopy Ex. (2)

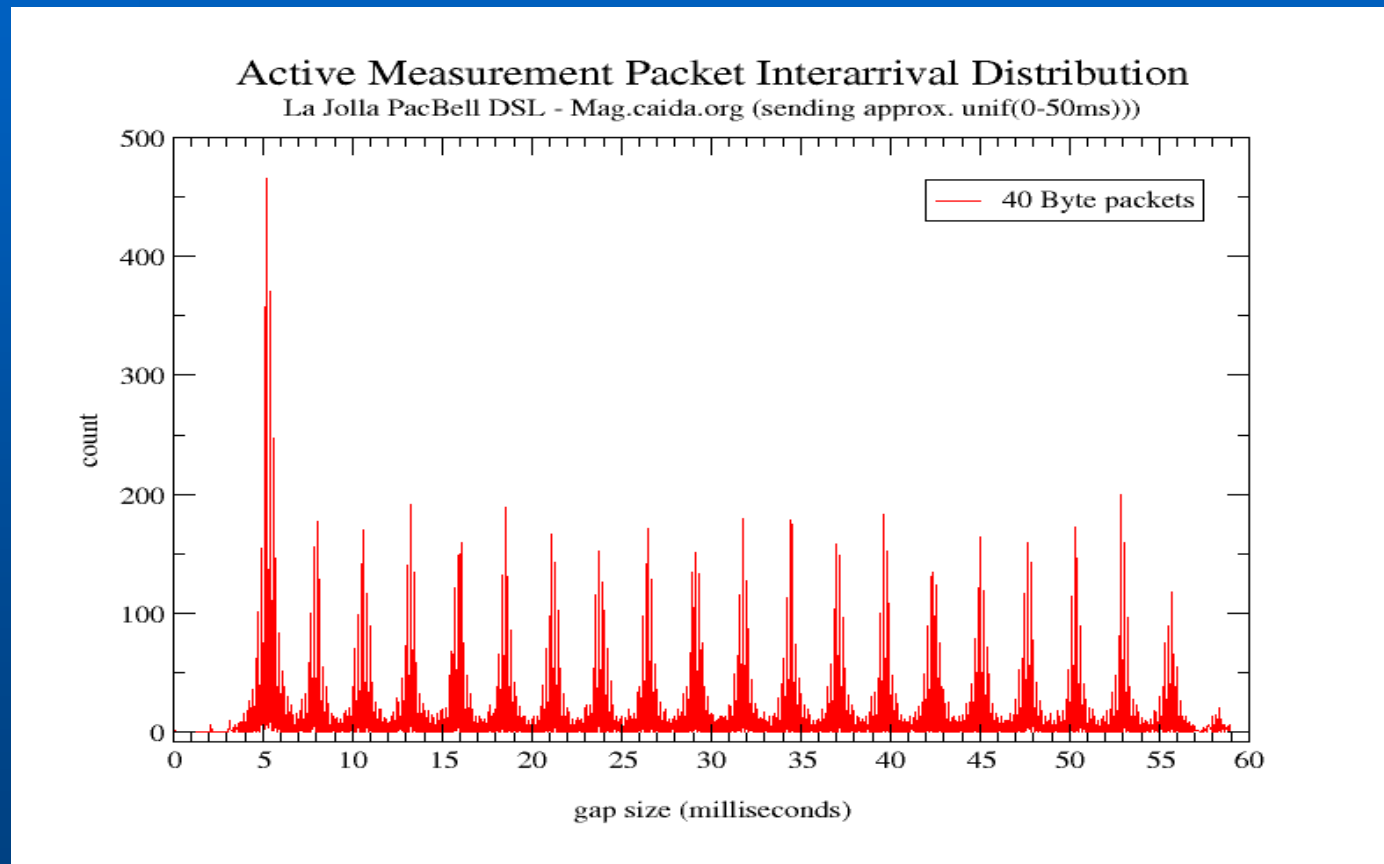


[Link...](#)

# Network Spectroscopy Ex. (3)

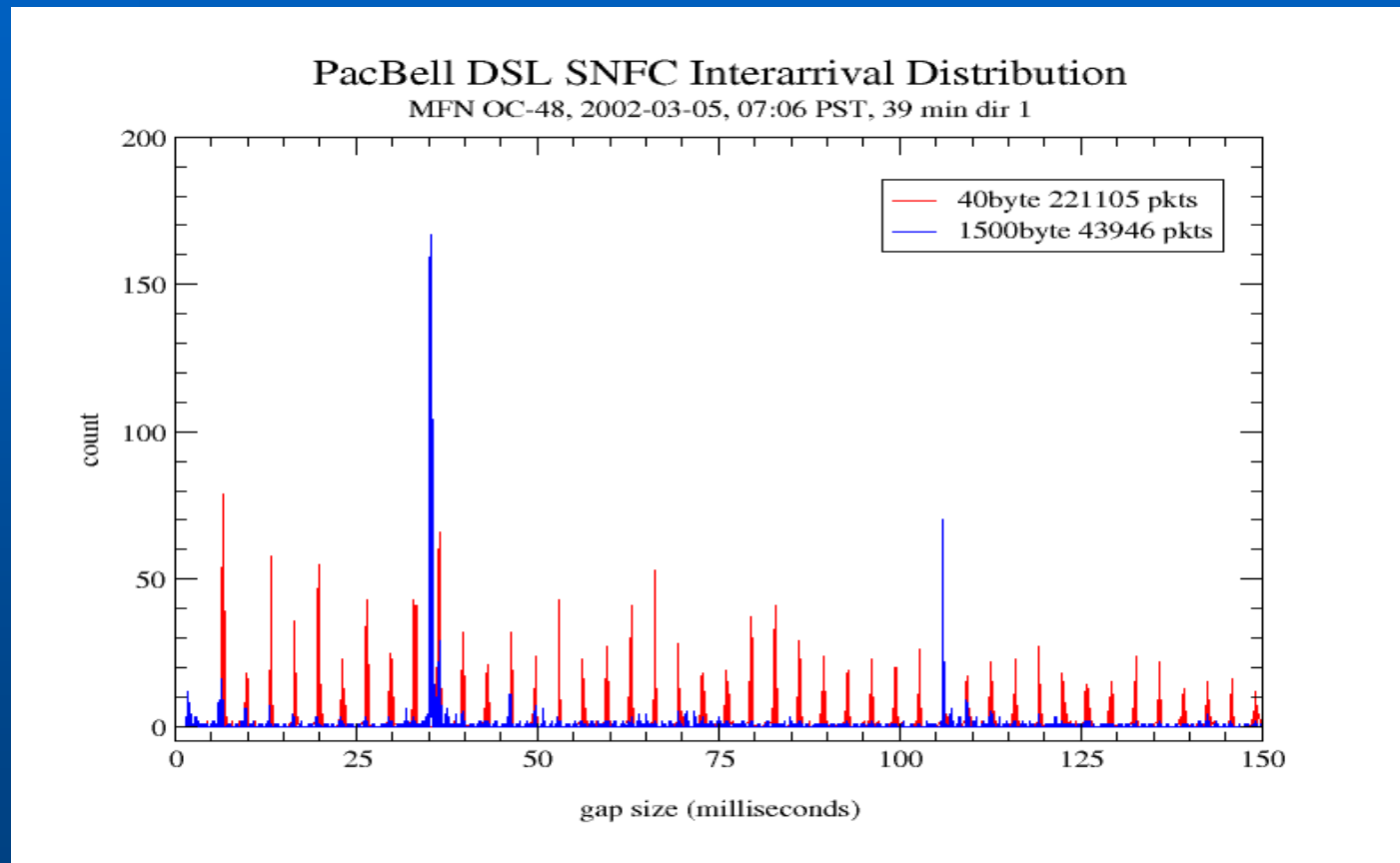
- **Example #2 [1]**
  - Analysis of DSL modem traffic from many sources
  - ATM transport layer protocol
  - Active measurements technique involved time stamped UDP packets
  - Passive measurements from traffic monitor on OC48 link

# Network Spectroscopy Ex. (4)



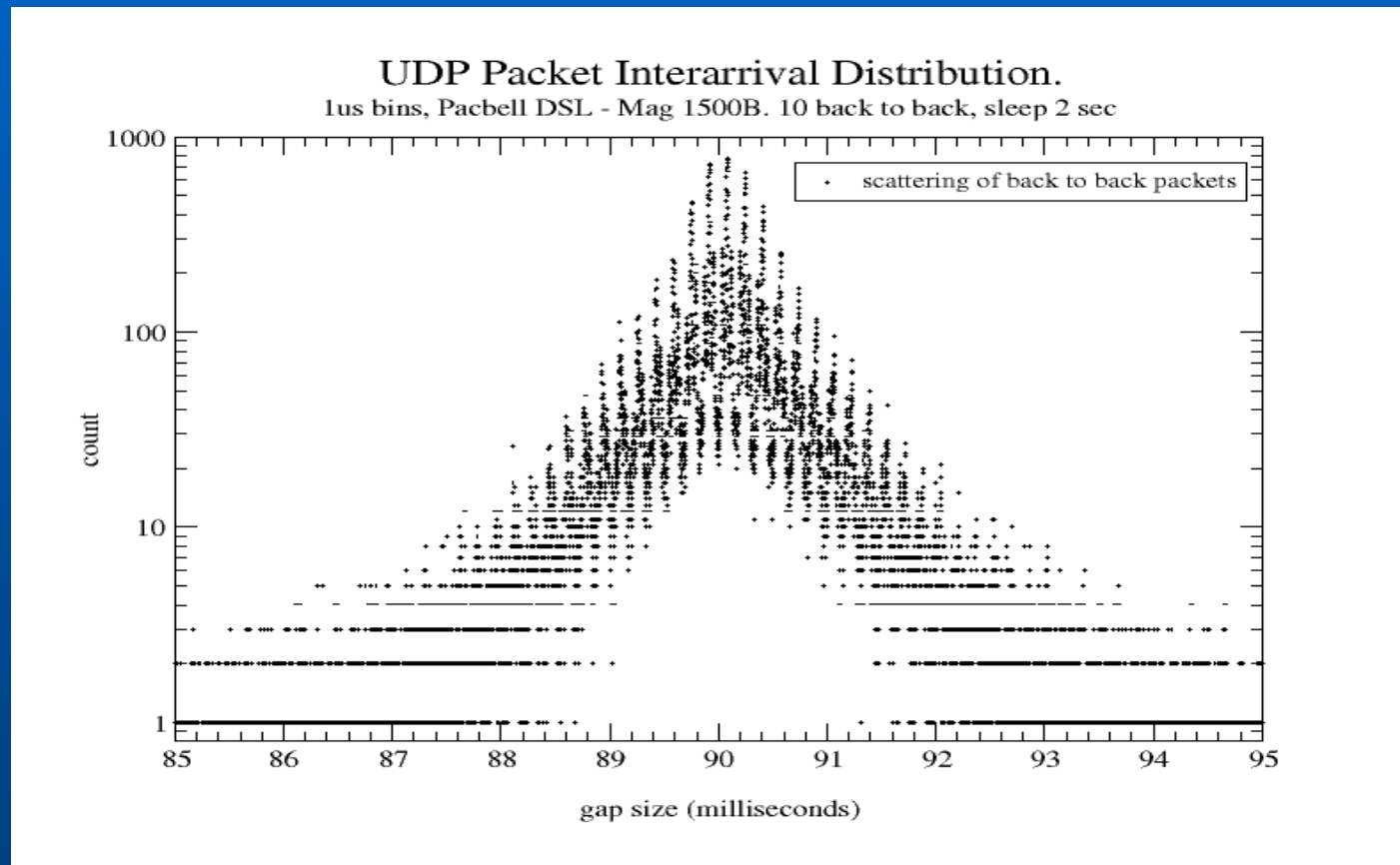
<http://www.caida.org/~ryanking/SPECT/dsl.html>

# Network Spectroscopy Ex. (5)



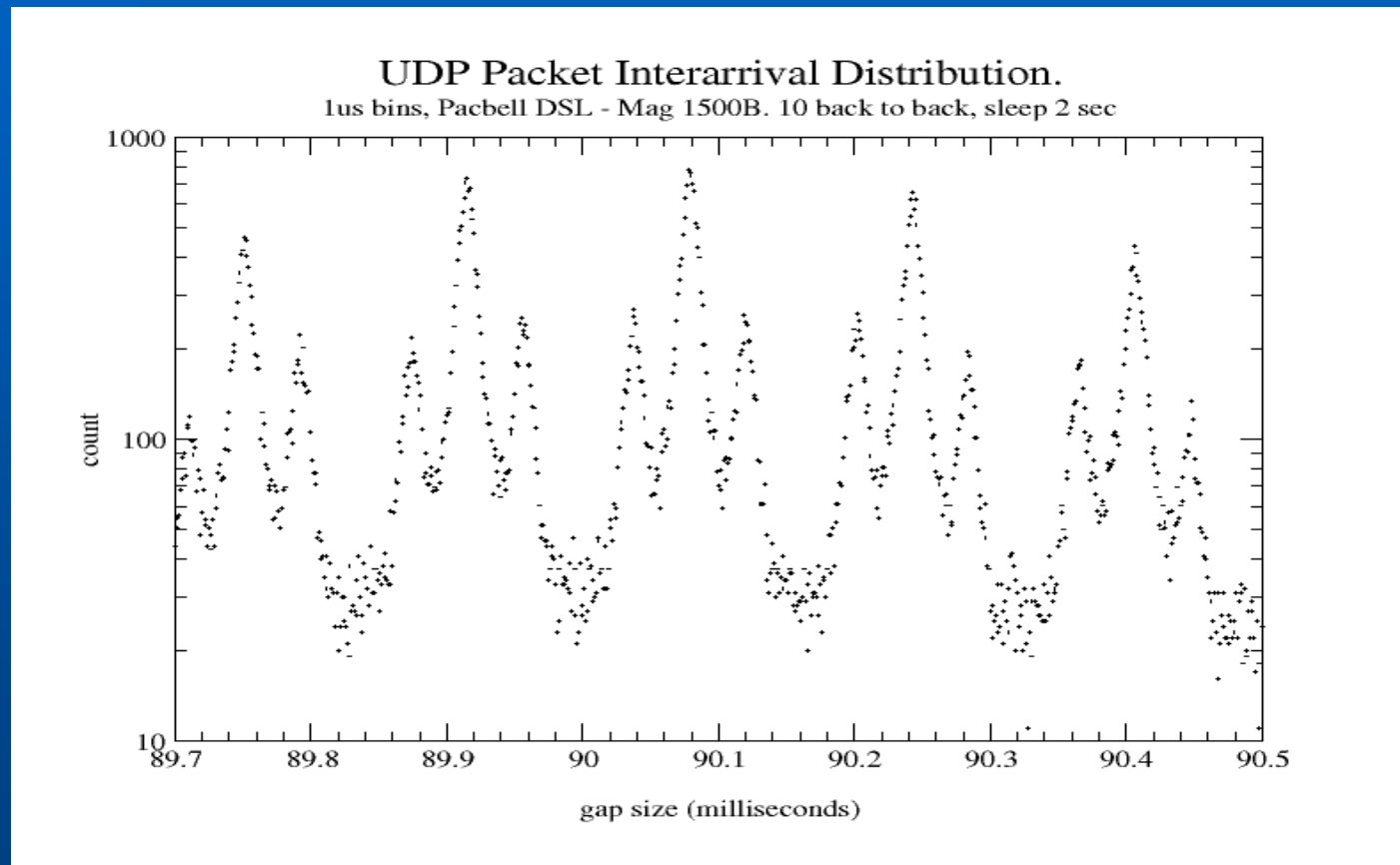
<http://www.caida.org/~ryanking/SPECT/dsl.html>

# Network Spectroscopy Ex. (6)



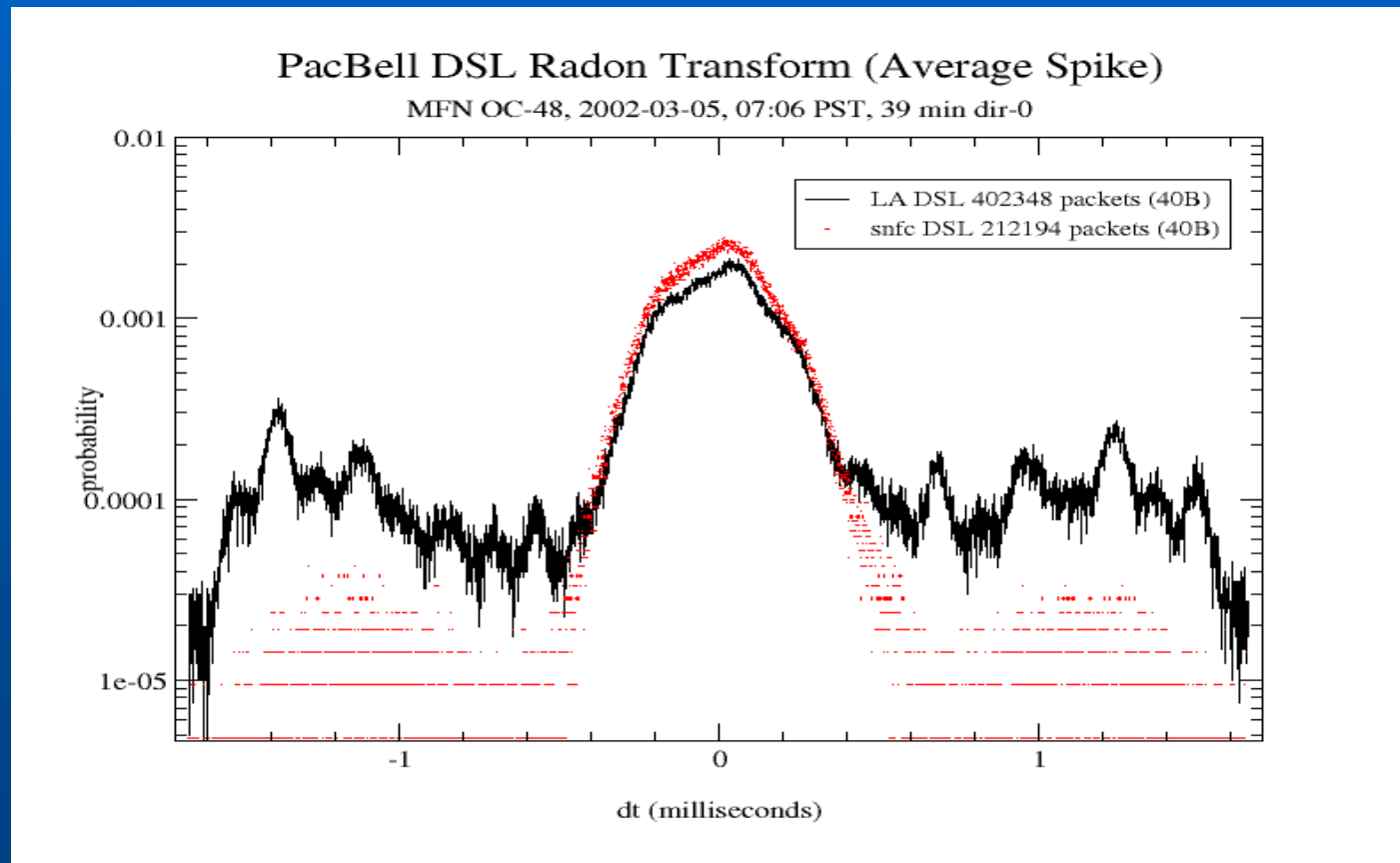
<http://www.caida.org/~ryanking/SPECT/dsl.html>

# Network Spectroscopy Ex. (7)



<http://www.caida.org/~ryanking/SPECT/dsl.html>

# Network Spectroscopy Ex. (8)



<http://www.caida.org/~ryanking/SPECT/dsl.html>

# Network Spectroscopy Ex.

- **Example #3 [ ]**

- **Packet inter-arrival times can be used to draw inferences about connection bandwidth and degree of multiplexing at potentially multiple bottleneck links**
- **Infer bottleneck capacity from location and gaps between spikes and bumps in inter-arrival times**

# Works Cited

- [1] *ATM Inducted Quantizati of Delay in DSL Modem traffic.*  
<http://www.caida.org/~ryanking/SPECT/dsl.html>
- [2] Broido, A, et al. *Radon spectroscopy of packet delay.*
- [3] Katabi, D., Blake, C. *Inferring Congestion Sharing and Path Characteristics from Packet Interarrival Times.*