Please be cool and don’t be a jerk: Don’t drive off roads (makes the BLM and ranchers mad at us). Stick to trails whenever possible (fragile soils). Don’t build new fire rings. Don’t park in the turnaround spot near Unbeatable parking (makes other climbers mad at you). Don’t leave behind butts (they don’t biodegrade here), tickmarks (these rocks are shared with many climbers, don’t ruin their fun), tapewads, bottlecaps, or band-aids. Don’t harass animals. Don’t destroy or remove artifacts. Avoid building fires in caves or overhangs (hurts bats and ancient rock art). Captain Obvious here: Rock climbing is dangerous. You could get hurt, maimed, or killed. Rock climbing should only be attempted by those with proper experience and training. Also, Box has dangerous animals, insects, and even plants. This guide is highly abridged and the grades are all terribly inaccurate. For more/better information, go to one of the online guides.
Streambed
Streambed is located just south of where the Box Canyon wash crosses US60. You can either park on the side of the highway just west of the bridge and head down into the wash, or you can park at the main parking lot and head north down the canyon. There are two major walls on either side of the wash: East Streambed and West Streambed

West Streambed

UTM 13S
0316390
3764313
1. Lip Left V4
tall Sit start in the streambed at the far left end of the wall, just right of the small boulder. Go up to the lip, and then follow it to where it intersects Left Roof and top out.
2. Left of Left

V8 tall Sit start Left Roof, but at the jug go left out edges and a mono to the lip, then straight up.
3. ★★★Left Roof V5 tall Stand start on a jug, go out the roof on pockets to the horn, then top out left. Sit start is a bit pumpier.
3a. Painsnake V4 tall Go to the high jugs on Right Roof. Traverse left on sharp holds, then drop to the horn and top out Left Roof.
4. ★Right Roof V3 tall Stand start and use the slot to gain a sloper, then either go up right to a sharp hold and top out (4 alt), or traverse left to some jugs and top out (4).
5. ? V2 tall Stand start and go right to top out on the slab right of the prow.
6. Hidden Hold V1 tall, crux at top Stand start on a big juggy hueco and go straight up through the two small roofs to top out.

7. Crimpy Thing V2
tall Start on the shelf, above the big hueco at navel height. Grab the sharp jug and use small holds to the lip.
8. The Throne AKA Midway Crack V2
tall, scary Climb to the obvious seat, then top out through the overhung crack.
9. Huck V3 Sit start on a flexing undercling. Go up and left to finger...
pockets, then huck right and up about three feet to a jug. Top out if you dare.

10. **Short Cake** V5 Sit start in the same undercling as above, then crank off small edges straight up to gain the ledge.

11. **Slop** V4 *semi-contrived*
   Sit start ten feet right of the undercling. Go up and right to a slimy knob, then up and left to small slopers, then to the good holds on the ledge. Don’t go too far right or the holds will get huge. Traverse right and top out Guano Hold.

**Sloppy Seconds**
V4 tall, scary, *semi-contrived*

Do Slop, then top out to the left.

12. **Guano Hold** V1 tall, scary
   The obvious line of jugs straight up to a freaky mantle top out.

13. **Night Mission Left** V4 tall, scary, contrived
   Sit start to tiny sidepulls, and then throw to the huge cobble. Top out, but the lip on the right of the top out is loose.

**Night Mission Right** V4 tall, scary, contrived
Sit start right of Night Mission Left, use two-finger pockets to get to the huge cobble. The lip on the right of the top out is loose.

14. ? V2 tall Jugs to a fist crack, mantle top-out.

15. **Tongue** V1 tall
   Line of jugs.

16. ? V0 Obvious line of weakness, topping out in the notch.

17. **The Right Way or the Highway** V0 Sit start, crank up juggy huecos and pull over the lip.

   A. **Low Traverse** V2 contrived
      Traverse the entire wall, either direction. Stay below about six feet for the grade.

   B. **High Traverse** V1 Traverse the entire wall, either direction.
Goat Boulder
UTM 13S 0316404 3764265 Goat Boulder is located just south and west of where the Box Canyon wash cuts through the narrow rock channel of Streambed, at the base of the hill where Red Wall and Corner Block sit. Goat Boulder has a vertical north face and undercut west face.

1. **Hot and Spicy Anal Lube** V8 The far left side of the North face. Sit start on sharp holds, and crank up and left to top out.

2. ✺✯**Milkin’ the Billy Goat** tall, scary, bad landing, crux at top Middle of the North face. Long reaches between pockets and edges

3. **Goat Slab** V0 tall, bad landing Right side of the North face, the obvious line with big holds and a mantle partway up. Some looseness above.

4. **Feta Cheese** V2 tall Sit start on the Northern corner, on the far left side of the overhang. Go up the North side of the arête.

5. **Billy Goat** V3 Sit start like Feta Cheese, then traverse the overhang left to right.

6. **El Cabrito del Dolor** V4 Sit start under the roof, then go straight up on crimps.

7. **Goat Throw AKA Reachy Thing** V2 In the middle of the overhang. Sit start on a jug, throw to a slap, and straight up on nice holds.
Waterfall Area
UTM 13S 0316096 3763993 Waterfall wall is directly east of the large parking area that the road runs into. If there is a sign-in sheet, you should sign so that the BLM can keep up the good work.

Tree Boulder AKA 5.12 Boulder
Tree Boulder is the northernmost boulder in the Waterfall group. It features a small tree growing at the Northern corner.
1. Journey to the Sun V4 contrived Same sit start as the others, but traverse low to an icky crimper (a la the tree-blocked low traverse problem), then straight up.
2. Tree Boulder Traverse AKA The 5.12 Boulder Problem V2 Sit start in the right-hand side of the overhang. Crank up to the big holds, and traverse left at the lip of the overhang. Top out the arête just right of the tree.
3. ★★★ The Tree Boulder Problem AKA Shattered Bottle V2 Either sit or stand start in the little overhang and go straight up through the two-finger pocket on the face.
4. Slab V0 bad landing The rest of the face to the right is fun but sports an ankle-breaker ramp along the bottom of much of it.

Ultimate Boulder
UTM 13S 0316141 3764013 Ultimate Boulder sports the overhanging, crampy-looking face immediately East of Swine Boulder, and immediately North of the left side of Waterfall Wall.
1. Africa V3 bad landing Sit start on the far left hand side of the face with one hand on the "Africa" flake. Pull on crimps and slopers and into the juggy topout of Left Line. A scarier and harder variation continues straight up on crimps.
2. Left Line V0 bad landing Go up, left, and up the juggy arête.
3. ★★★ The Ultimate Boulder Problem V1 Cruise up the middle on nice crimpers and turn the lip.
4. ? V1 bad landing Sit start over the pointy rock, and go straight up.
5. Ultilactic V1 bad landing Starting on the far left of the face, do a traverse across the face and finish up Left Line.
Swine Boulder
This boulder sits west of the gap between Waterfall Wall and Ultimate Boulder. It bore the stigma of graffiti stating "swine" on the west side, but time has washed the offending paint away.

1. NW Corner V0 - tall
On the left end of the northwest face. A few vertical moves take you to an easy ramp to the top.

2. ★Northern Swine Overhang V1 tall
Either stand start immediately right of the above problem on jugs, or a little more right on a triangular tooth. Go up the line of good holds and pull over the top.

3. Middle Swine Overhang V1 tall Start on a big, polished, two-handed jug. Gain the juggy hueco just below the top and pull over.

4. Easy Swine Sitdown V0 Sit start and climb the right end of the face.
Swine Traverse V1 Traverse the north face either direction.
Swine Contrivance V2 tall, contrived Go up between the Northern and Middle overhang problems without using any of their holds.

Guillotine Boulder
Just east up the hill from the gap between Waterfall Wall and Ultimate Boulder. It's on the trail to La Cueva Angela which branches from the north trail to the top of Waterfall Wall. The east face has a slightly overhung face with sharp features.

Madame Vasoline V0 bad landing, scary Sit start in an alcove, just right of a buried rock. Go up and then traverse left over the scary rock, then top out.

1. Madame Guillotine V5 Sit start on the right end of the boulder. Go up and then start working left on sharp holds until you reach rounded jugs at head level. Either top out after reaching the jugs, or go ahead and link into Madame Vasoline for more fun.

1. var Madame Guillotine Short Variation V4 Sit start under the crux and top out.

Swine Boulder

Guillotine Boulder
Waterfall Wall
The obvious wall east of the main Box parking lot. Lots of TRs, and overhung right and left faces.

1. **Battle Arms** V3
   Traverse the entire overhanging on the left side of Waterfall Wall.
   The next three problems are just the interesting boulder starts to the routes on this part of the wall.
   Only Rough Caress remains difficult past the bouldery start.

2. **Rough Caress** V2 Sit start down on the big block. Boulder up and left to the last jug on Rough Caress.

3. **Tough Country Variation** V1 Sit start down on the big block. Boulder up and right along the roof to the last jug on Tough Country.

4. **1986** V2 On the right end of the overhang, just before the arête, go as high as you dare. Again, just bouldering the low crux of the route. Sit starting back in the little cave adds a grade.

   On the right-hand overhang:
   - ★★Handprint V1 tall, bad landing, crux at top Funky holds get you to the dihedral just left of the large flat face, then follow it to the lip.
   - ? V0 tall Go up the corner, big cobble partway up, top out left of the corner.
   - ? V2 tall Just right of the corner, crank up the overhang to slopey holds to top out.
Gimmes Area
The Gimme Boulders are the clump of small boulders to the South of Waterfall Wall. Spinach wall is to the east up the hill, just north of dirtwall. Ursa Major Boulder is the large rock to the southwest on the side of the hill.

North Gimme Boulder AKA North Pylon Boulder
UTM 135 0316151 3763849 The group of small boulders south of Waterfall Wall and at the base of the hill directly below Dirt Wall/Hueco Wall.

1. ? V0 Short stand start problem in the middle of the North face.
2. ★★★Pylon (Sleazestack Direct) V1 The Northwest arête of the tall Pylon Boulder.
3. Shock Treatment V3 The west face of the tall Pylon Boulder, sit down start and stay to the right of Pylon. Top out on slopers.
4. Routine Expedition V4 Sit down start, traverse left to Shock Treatment ? V4 Sit start on the East tip (closest to Dirt Wall). Go right.
Alf Gets the Blender V4 Two move problem on the small boulder just west of the Pylon Boulder.

Southern Gimme Boulder AKA South Pylon Boulder
Obviously, the boulder just south of North Pylon.

1. Gimme Lip Traverse V2 Sit start at the bowl on the southwest side. Go up and right on the lip slopers and top out at Hardman Gimme.
2. Hardman Gimme V4 The southern arête, sit down start.
2 alt V6 use only the right arête.
3. **Holly V1** Stand start and do the top out for Land of the Lost.
4. **Marshall V2** Stand start just right of Holly, thin edges and sidepulls.
5. **Sloper Crimps V2** Sit start on a triangular knob.
6. **? V0** Stand start just left of the north arête.
7. **Land of the Lost V5** Traverse Enik right to left, then ooze around the corner and traverse the east face below the lip on tiny slopers and incuts, topping out above and right of Hardman Gimme.
8. **Shaved Chaka V0** Go up the left side of the north face.
9. **Will V0** Stand start in the middle of the north face. Sit is V1.
10. **Enik V2** Traverse the north face below the lip, right to left, from a sit-start.
Ursa Major Boulder

UTM 13S 0316115
3763744 South and a little west of the Gimmes is a fairly large boulder, close to the road to Major Wall.

1. **Northwest** - V0 *tall* - On the northwest side, start over a bush and go straight up.

2. **Lacerta** - V1 - The Left side of the west face.

3. **Perseus** - V1 *bad* landing - Taller problem just right of Lacerta. Sit start and use a funky sidepull.

4. **Serpens** - V3 - The left side of the south face. Sit Start and grasp the small, slippery holds winding slightly right and top out.

5. **Draco** - V1 - Sit Start in a large hueco. Slap up to the lip and mantle out.

6. **Ursa Minor** - V2 - The leftmost problem on the east face. For the grade, sit start very low, crank up and then left over the bulge to top out.

7. **Hydra** - V3 - Sit start on jugs on the far right side of the east face. Go left, through Ursa Minor, crawl around the corner into the big hueco starting Draco, then go up.

8. **Aquila** - V0 - Sit start on the same jugs but go up and left following good holds on a low-angle face. This is a good downclimb for the boulder.
THC Wall

**UTM 13S 0316385 3763474** A bizarre little pocket of box rock that looks and climbs like extremely clean, solid sandstone. There is no easy way to get here, but it is worth the hike. The easiest way to find the wall is to drive south from the Waterfall parking lot, through the wash, then about 1/4 mile to a wide spot in the road. Park here and look east. There is a buttress of chossy dark rock sticking out of the hill. The lighter red rock above that is THC wall. Cross the road at the wash and hike east to the right side of the buttress, then up the side to THC wall. A good warmup stop along the way is Roxy's Wall to the south above a lone boulder.

1. **? V1 tall, bad landing** Stand start and head for the notch on top.
2. **That Heatwole Contrivance V4 tall, bad landing** Sit start and go up on big loose flakes, crimps and slopers.
3. **Tickly Hairy Crotch Direct V4** Sit start under the big crack on the manky seam.
4. ⭐⭐**Tickly Hairy Crotch - V1 tall** Sit start on a huge flake under the roof. Climb up and left through a large horn/flake, and then keep going diagonal to the big crack above.
5. **The High Corner V1 tall, scary** Sit start as above, but go up and right after the horn/flake.
5 alt. **V5 tall, scary, contrived** Eliminate the horn/flake thing and go straight up the arête.
6. **Totally Happy Camper V2 tall, bad landing** Straight up the face just right of the corner. Sit brings it to V4.
7. **The Hard Choss V4** Sit down start, crank out the blank overhang on left side of the shorter wall.
8. **Teenage Hippy Chicks V1** Sit down start, haul the jugs straight up.
The next boulder to the southeast and uphill a bit.

1. **This Has Crimps V2**  
   Sit start on the left side of the short wall.

2. **Tangy Hootchie Cootchie V3**  
   Sit start to sidepulls.

3. **Tender Ham Cakes V3**  
   Sit Start in the alcove, slap slopers.

The next boulder has a west-facing wall with a sloping boulder behind it.

4. **Warmup V0**  
   Sloper problem that starts in the left (north) side of the crevice, traverses right until holds appear below the highest point, then follows these holds over the summit.

**Warmup Sit V1**  
Sit Start under the finish for the warmup and go up.

**Alf Rig**

Further south down the road from the main Box parking lot, through two washes, up over the hill, you’ll come upon a valley with some red rock walls. The closest wall is Major wall. Just before Major wall the road “Y”s. the less-travelled, right-hand two track road goes up the side of the hill. Follow this road through a gate, and close the gate behind you. A few dozen yards further up the hill the road turns west and branches. Make a sharp right-hand turn here and follow the road north up until it turns west again.

**Alf Rig Parking: UTM 13S 0315833 3761972**

The northern side of the hill to the west is your objective. Hike west and cross the fence, then trend to the right a bit to stay on the northern face. You should soon see nice roundy boulders.

**American Beauty Boulder**  
UTM 13S 0315553 3761934  
A tall boulder with a stunning North face, uphill from Slappin’ the Captain and West of the Tortoise.

1. **Ripple V1**  
   Start on the big shelf and go up and left the licheny face.

2. **American Beauty V5 tall, bad landing**  
   Start on the big two-hand sloper and go up and right to the arête to top out. Sit Start goes at V9?

3. **The Little Red Crystals in my Kidneys V5 tall, bad landing**  
   Sit start on slopeys on the right side of the face. Go straight up.
Slappin' the Captain Boulder

UTM 13S 0315563 3761945 Just downhill (North) from American Beauty and East of Peck's Traverse.

1. Slappin' the Captain V6 Sit start on the right side of the little cave, do slappy moves left, and then turn the lip and go up the black streak in the bowl.
2. The Blunt Connection variation V6 Do Slappin’ the Captain but go up the arête.
3. Patting the Robertson V6 Sit start as for Slappin’ the Captain but go straight up.

Peck's Traverse and Warmup Wall

Just downhill (north) from American Beauty and west of Slappin’ the Captain.

1. Peck’s Traverse V1 Sit Start on the north (downhill) end of the boulder. Do weird moves left and up until it gets too juggy, then top out.
The Lightbulb

UTM 13S 0315544 3761915 More simulacra. To west and uphill from The Tortoise and look for a lightbulb-shaped feature on a boulder.

1. Lightbulb V8 Sit start on the north face, go left to the lightbulb-looking feature, then top out left.
2. Boneyard V9 Just to the right of Lightbulb.

The Lightbulb, north and east faces
The Tortoise
A few yards west of American Beauty boulder is a funky boulder with a big pointy overhang on the Northeast corner. There are several tortoise simulacra on it.

1. **The Tortoise** V2 On the right side of the North face, sit start and work left. Go under the pointy corner, turn the lip, and go up the East face.
2. **Tortoise Arête** V4 Sit start as per The Tortoise, but go out the arête.
3. **Scott’s Hard Tortoise Face** V? Same Sit Start but go up the blank face.
4. ? V0 Sit Start and crank jugs through the small bulge.
5. **Terrapin Station** V? Sit start in the little cave on the West face. Go straight up over the shelf and overhanging face.
6. ★★Terrapin Arête** V2 Go up the slappy arête
6 alt. **Terrapin Traverse** V6 Sit start as for the Tortoise, but traverse right using slopers and top out on the arête.
Dylan's Secret Garden
UTM 13S 0316246 3762189 On the right side of Major Wall is a scenic alcove.

Resting Heart Rate V6 On the right side of the left roof. Goes through the wierd pocket.
1. ★★Finger“shuck”ed V7 tall Use an underclinging and pinches to get to the two sharp holes, then straight up to a jug.
2. Happy Birthday Dyno V8 tall Crank off two underclings to the big razor-sharp hole.
2 var. Timmy's Wonderful Nightmare - V5 tall Use sharp and slick holds to bypass the dyno.
3. ★Butter Dish V3 tall Crank to the dish, and then left to the line of jugs and up.
3 var. Under the Radar V4 tall A direct line that avoids the dish.
4. Porcupine V1 bad cactus landing On the right side of the wall, go right and up the arete.
Traverse - V1 Traverse the entire bottom of the wall.
Unbeatable Boulder

UTM 13S 0316311 3762061 Further South down the road from the main Box parking lot, through two washes, up over the hill, park just before the cattle guard. Looking east from your parking spot, you’ll see an obvious boulder in the valley south of Major Wall and Alcohol Wall, west of Angela Boulder. Big, undercut northwest face. Downclimb the juggy west face (V0-) or north face.

1. ★ Likin’ Lichen V0 A few feet left of the overhang, just right of the corner. Sit start and angle left up the pockets.
2. ★ Dislikin’ Lichen V1 Sit start in the same place, but go right to an undercling and over the lip on small holds.
3. Yellow Like Cheese V4 tall, scary Sit start at like Dislikin’ Lichen. Up and right to the lip, then traverse the lip to top out Pressure Drop. Cheese-out variation V3 tall, scary Pull over the lip instead of traversing.
4. ★★ Jah Lives V5 scary, contrived Sit start, then go up and left on slopers and pockets. Upon gaining a small sloper shelf with a slot in the back about six feet off the ground, dyno to the lip. Mantle.
4 var. Traverse into Jah Lives V5 scary, contrived Traverse low all the way from the sit start of Pressure Drop left to the starting holds of Jah Lives, then do Jah Lives.
5. ★ Burning Spear V7 Stand start on holds six feet up. Go right and up.
★ Godzilla V9 From the sit start to Jah lives, climb to and top out Burning Spear (4 to 5 on the picture)
Wrath of Godzilla V10 contrived Sit start at Pressure Drop, then use holds at about the five foot level to traverse to Godzilla, then fire it.
6. Lion of Judea AKA Tuff Gong V3 tall, scary Sit start and straight up.
★ Russell’s Thing V2 Sit start Lion of Judea, go halfway up, and then finish Pressure Drop.
7. ★★★ Pressure Drop V1 tall, scary Sit start and do the arête.
8. ★ Best Slab - V2 tall, scary Sit start a-la Pressure Drop but go right, around the corner, and up the slab over the bush.
9. Dub World V0
10. Undercling V1
11. **Steel Pulse V0+** tall
12. **Is This Love V1** tall, scary Juggy start to a crimpy middle to a juggy finish, straight up.
13. **Johnny Too Bad V4 tall** Sit start in pockets. Go mostly up but slightly right on slick holds to gain the lip of the arete just below the big blocks. Don’t yank on the blocks or you might end up crushed beneath one. Go left and top out on safer terrain.
14. **Unbeatable Slab Left V0** tall
15. **Unbeatable Slab Right V0** tall

Just west of Unbeatable Shanty Town V4 Squat start, grab little crimps, straight up
Traverse V2 Lip traverse, left to right. Don’t damage the bushes.
Harmonica Convention
South down the road from the main Box parking lot, through two washes, up over the hill, park just before the cattle guard. Peck's Mystery Boulder is just to the left of the trail, below the picture. The Three Star V2 and the Potato Boulders are in the gully to the right.

This is the view from the road, looking east. The trail to Harmonica Convention leads down the gully just right of Tres Hermanas.

traverse right to a huge jug and top out.

Potato Boulder
From the three-Star V2, you can see a boulder just to the southeast with a spiffy sit start problem.
1. ★Miss Potato Head V0+ The sit start problem on the north face.

On the backside to the left (southeast):
Mashed Potatos V1 On the south side of the boulder, sit start under the roof and go up and right to top out the east face.

The Potato, North face. The Three Star Boulder is right behind you.

crank over the lip.

The Three-Star V2 Area
UTM 13S 0316465 3762011 These boulders are around the gully that leads to Harmonica Convention, to the West of the trail.
1. ★★★The Three-Star V2 V2 Sit start back in the little cave and go up the huecoed face.
2. Right Variation V3 Sit start same place as the Three-Star go up and then

Other misc boulder problems in the area:
Spudscoup V2 Just down and across the wash from the Potato is a cool scoop problem, sit start and
Dig My Sit V6 Start way down in the hole on bad holds, finish as for Spudscoop
Gecko Simulator V2 About 15-20' left of the 5.6 next to Slot Machine, up the hill to the south.
  Pocketed north facing wall with a step-off wall behind you.
On the clump of boulders between Gecko Simulator and the Three-Star:
Li Chen V0 Sit start on the northeast overhang on slopers to a jug haul.
Bruce Leroy V0 Just to the right of Li Chen. Short jug haul.
Ho Lee V3 loose On the southwest, overhung face, opposite from Li Chen and Bruce Leroy. Start on a left hand jug and right hand crimp with poor feet, go to the two-finger pocket and top out.

Peck's Mystery Boulder
UTM 13S 0316489 3762020 On the east side of the Harmonica Convention trail there is an obvious face.

holds and then traverse left through some slopers to a black hueco.
4. Nathaniel’s Thing V5 Same start as above, but go straight up on small crimps from the rail.
The following are on the south face.
5. Right Side V1 Sit as before, and go up!

These problems are on the south face.
Dog Will Hunt V1 Sit start and go up the dihedral, close to where the small boulder meets the main boulder.
Perro Blanco V2 Just right of Dog Will Hunt, sit start and go up through the white bottomed hold.
Perro Negro V2 Bushwhacking.
Just to the northwest of this boulder, there are two smaller rocks:
? V3 bad landing On the South face, sit start on a big sloper. Go up and left.
? V3 bad landing Same sit start as above, but go up and left.
? V1 bad landing Sit start, go up the arete.
Broken Wand V3 Sit start on small holds, go up and right using a sloper to gain the jug at the lip.
Pokey V3 On the Northeast boulder. Sit start in small pockets, and go up the obvious line.
Walrus Boulder
UTM 13S 0316510 3761971 The northernmost boulder in the Harmonica Convention proper.

★★★Dylan Contrivance #53 Sit start far left on east face, traverse right and finish up Rubber Walrus Protector.
1. ? V1 tall, bad landing, scary Left end of East face of the Walrus, sit start the slightly overhung wall with a big rock for a landing.
2. ? V1 tall, bad landing, scary Next line to the right. Straight up.
3. ? V1 tall, bad landing, scary You know the drill.
4. Eskimo Walrus Love Song V? tall, bad landing, scary Sit start as per Rubber Walrus Protector, but go left around the arête and up the slopey face.
5. ★★★Rubber Walrus Protector - V5 tall, bad landing Sit start at the base of the crack on the North side of the boulder. Go left up the big rounded prow on really bad-looking holds, then top out with the huecos.
6. Direct Walrus V6 contrived, tall, bad landing From the sit start of Rubber Walrus Protector, go straight up. Holds to the left of the prow are off.
7. The Anti-Walrus V6 tall Sit start the rounded arete just right of Rubber Walrus Protector. Ascend the slopey arete.
8. ? V0+ tall, bad landing One of many nice slab lines up the west face, up the left line of holds.
9. ? - V0 tall, bad landing One of many nice slab lines up the west face, with bigger holds.
10. ★? - V0 tall, bad landing Right side of the
There is a cool-looking boulder across the wash to the west.

1. **Otherside** V1 Looking west from the Walrus, you can see an overhang with a jug. Go over there and sit-start it.

**Colon Blow Boulder**

UTM 13S 0316510 3761971 The large, imposing boulder down and to the southwest of The Walrus, with areas of green lichen over red rock on the North face.

1. **Sofa King** V4 On the Southeast face. Sit start on the same shelf as Dark Fighter, traverse left and then go up and top out.

   **Steal Your Face** V10 tall, scary, bad landing Sit start as for Sofa King. Go straight up the blunt arête on bad holds.

2. **Dark Fighter** V6 semi-contrived Sit start in huecos, then go up and slightly left, but don’t grab the big jug off to the right, instead use the slot in the face to go straight up over the rounded arete on crimps and dishes.

3. **Fart Lighter** V3 Sit start just right of Dark fighter on a big shelf. Go straight up to the big scoop and over the top.
4. **North Face Left** V0 *tall* Left side of the huecoed wall on the North face.

5. **Survival of the Weak** V3 *tall, bad landing* Sit start just right of the corner with a boulder at your back. Crimps lead to jugs at about seven feet, then top out straight up.

6. ? - V3 *tall, bad landing* Same sit start as above, but go right up the scoop for a harder and more dangerous top-out than the previous.

7. ★★★★★ Colon Blow - V0 *tall, scary, bad landing* Up the left line of jugs on the West face. Big rock at base.

8. ★★★★★ Super Colon Blow - V0 *tall, scary, bad landing* Up the right line of jugs.
**Fight Club Boulder**  
**UTM 13S 0316509 3761951** Down the gully a few yards from Colon Blow.

1. **Tyler Durden vs. Tyler Durden** V5 On the southeast face, sit start, go right, and then up.
2. **Space Monkey** V6 bad landing Far left of eastern face. Sit start and go straight up on finger pockets and side pulls.
3. **Fight Club** V10 bad landing Grab two widely-spaced bad holds, then slap out left to a sharp dish, then go up.  
   ★★★ Sit Start V13 Sit as per Project Mayhem, traverse left and finish up Fight Club.
4. **Project Mayhem** - V7 tall, bad landing Sit start in the slick Hueco, go up to crimps and go for the jug. Top out in good style.
5. **Bitch Tits** V1 tall, very bad landing Sit start with a baseball hueco and crimp, then follow the jugs up the left side of the arête.  
   ★★★ Where is My Mind - V0 tall The north wall is covered with good, solid, jugs.
**Air Hunger** V9 Start at the south end of the cave on the Northwest corner, and climb left and out the cave entrance. Be careful for the bat who sometimes likes to winter in a slopey heuco here, don’t disturb him.

Below Fight Club: Boulder just below Fight Club Boulder in the wash.

? - V4 Sit start up the East dihedral.
The boulder just to the East has an overhanging East face.

? - V3 Sit start in the space below the bush and between the two rocks, go to pockets trending right.

Up the hill from Fight Club to the west are some corny, sharp problems.

? V0 Sit start in the north-facing juggy scoop, go straight up.

? V0 Sit start on the right side of the juggy scoop, go straight up.

? V3 Sit start on the right side of the juggy scoop, go right and up.

? V1 One the next boulder up the hill to the west, sit start the Southeast corner and go leftish.

**Super Easy Boulder**

Just southeast of Colon Blow Boulder is a short boulder with a vertical east face. Not actually super easy, but super and easy-ish. Downclimb the scoop on the northwest side.

1. **Super One** V0 Sit start is V0+.
2. **Super 2** V0 Sit start adds a grade.
3. **Super 3** V0 Sit start adds a grade.
4. **Super 4** V0 Sit start.
5. **Super 5** V0 Sit start just right of the arête.

**Tres Hermanas Area**

**Angela (AKA Edges) Boulder**

UTM 13S 0316461 3762046

1. **Teabag**
2. **Chossnoodle** V3 tall, bad landing Sat start on slopers and do some tricky moves to gain the techy arête.

Tres Hermanas as seen from the Harmonica Convention, looking north.
2. **Arête** V2 tall, **bad landing** Sit start on the arête and follow it up and left to the top.
3. ★★★Dihedral (Edges finish) V2 tall, **scary** Stand start on small holds, go straight up to gain the holds on the point and top out.
4. **Twin Jugs** V1 tall Stand start on good holds, go straight up.
5. **Short Bulge** V2 tall Sit start on funky holds just right of corner, go straight up.
6. **In Utero** V7 Sit start 2/3 of the way up the west side of the boulder.
7. **In Bloom** V7 Sit start using small, opposing sidepulls, left to thin crimp, pocket up right.
8. **Nevermind** V7 V5 tall, **scary** Sit start just left of Heart Shaped Box, go slightly right, top-out as Heart Shaped Box
9. ★★★★Heart Shaped Box V5 tall, **scary** Sit start down in the hole and go up and left through long reaches to gain a two-handed jug at head level. Do technical moves and top out straight up.
10. **Edges** V7 tall, **scary** Sit start down in the hole on the right side of the east face and cruise up to a big hueco. Start traversing left, into another big hueco, onto and juggy flake, and then out little crimps and up sharp pockets to the big bacon flake. Ignore the glued and chiseled crap hold and keep going left to grip the stellar British Steel hold. Keep going left. Many top out at the corner, but for maximum value keep going left around the corner and across the face, then top out the dihedral.

10 var. **Edges, hard start** V7 tall Start as per Heart Shaped Box.
11. ? V? tall, **scary, bad landing** Sit start in the same place, but go right up the arête.

**Lucia Boulder**
The larger boulder to the north of Angela.
★★★★**Perfect Hair Forever** - V4 tall, **scary** On the west face of Lucia, stand start right of the large block/crack. Do sustained moves to the lip at about 20 feet, then follow the path of least resistance and free solo to the top.
**Water Boulder**
This boulder is just East of Angela and just South of Lucia. It has a wild roof on the Southwest (downhill) end, and a very short wall on the East side of the uphill end.

1. **Breathing Water** V1 On the Left side of the East face is a short wall. Sit start on poor holds, work up and right to an interesting top out.
2. **Shelf Mantle** V2 Sit start on the far right side and press out the mantle.
3. **Juggz Traverse** V2 tall, bad landing Same sit start as Bouldering Bitch, but go left and top out on the left end of the face with slab moves.
4. ? V4 Sit start way back under the roof. Juggy, horizontal roof, exits West and then traverses left to go out the traverse.

**Bouldering Bitch** V2 Sit start on jugs. Go straight up.

**Fun Guy**
UTM 13S 0316506 3762035 This boulder somewhat resembles a mushroom to the northeast from the Harmonica Convention trail. It is southeast of Water Boulder and South of Arniel and Chewbacca Cave. The cap is a darker red than the whitish stem.

1. **Magic Mushroom** V2 Sit start on unbelievably spiffy holds on the left end of the stem where there is a boulder behind you. Go up and right to the jug where the stem meets the cap, then up the arête.
2. **The George Harrison Memorial Boulder Problem** V3 Sit start on an icky "Spock pinch" and tiny edge, go straight up.
3. **Super Psychus Psilocibus** V2 tall Sit start on the two finger pocket and a hueco. Go up to the crack and left on jugs to top out.
4. **Mellow Mushroom** V2 tall, bad landing Same start as Super Psychus Psilocibus, but after gaining the crack go right to top out.

Around the corner to the right (South):
- **Rubber Soul** V3 bad landing Sit start on the right side of the stem. Go straight up to a dishy top out.
- **Ass Crack** V1 It’s not a crack. It’s actually a mantle problem over the block just right of Rubber Soul.
Chewbacca Cave
UTM 13S 0316519 3762078 There is a very large boulder just east of Arniel. The trail from Edges to Spedville takes you past this stunning overhang on the south face of that boulder.

1. **Wookie on Planet Endor** V3 Crimpy overhang. Sit start in a hueco on the left side of the roof. Work out and left to the big block at the lip.

2. ★★★**Chewbacca** V6 tall Sit start on jugs a few feet to the right of Wookie on Planet Endor, and go out the roof. Top out real high on easy ground, but don’t fall unless you enjoy shattered ankles. ? V? The corner to the right of Chewbacca. Sit start to slopers over the lip. Death block at lip.

Girl Boulder
UTM 13S 0316519 3762084 To the east of the Chewbacca cave is a boulder with a flat, slightly overhung face on the southwest side.

1. ★★★**Feeling Merry** V7 tall, scary, crux at top Start on good holds under the right-angling dihedral. Go up to meet the dihedral and then top out.

2. ★★★**Jump for Joy** V7 tall Start on a two underclings, and do long reaches between crimps to gain the top.

3. ★★★**Pinchin’ Patti’s Fatty** V7 Between Jump for Joy and the left edge of the West face, go straight up the obvious line.

4. ? V? tall
Three Man Boulder

To the East of Fun Guy and South of Chewbacca Cave, about 40 yards downhill is a boulder with an overhung, 15 foot tall face on the East side. The bottom few feet have many huecos.

1. Three Peck V3 Sit start on the left side of the overhang and go up and left.
2. ★Four And One V3 Sit start in a big juggy hueco, go through a pinch at about seven feet up.
3. ★Beer Helmet - V2 tall, scary Sit start next to the rock to the left and go straight up through huecos, then crimps, then thin pockets.
**Spook Canyon**

Spook Canyon is located six miles west of Socorro on US60. Head West out US60 through a notch with rock walls on both sides. Take the next left on a dirt road, there will be a tiny shrine at the bottom of the road. Head left (east) about 1/4 mile from the shrine until the road turns south at the base of the hills to the east. Take the next right, and follow the crappy road to two parking areas, with obvious cliffs to the west. Don’t drive down the steep part into the creek, or up the loose steep road, please hike. Although the sign is usually missing, this road has been closed to vehicles by the BLM.

**Spook parking area: UTM 13S 0317032 3763718**

Spook can also be reached by hiking east from THC Wall.

**Spook Main Area**

From the parking area, the main Spook bouldering area is to the southwest. Hike the steep two-track down to the wash and then up to the single tracks trails above. From here you can take the right fork of the singletrack which switchbacks up to the main area by the cliffs, or the left which swings by the French Ethics area, All Done boulder, and then heads up to Upper Spook.

![](Warm Up Rock, northeast corner)

**Warm Up Rock**

Big red boulder with bright green lichen. The north face is overhung while the West face is slabby. There is a large crack on the right side of the north face.

1. **Spudnip - V2** On the east face, far right hand side, just left of the sit start of the problems below. Sit start on a sidepull, crank to slopers and crimps, finish on the ledge.
2. **The Smell of Beer V? tall, scary, very bad landing**
   From the traverse start on the northeast corner, go straight up the North face over the very bad landing.
3. **Smell of Beer variation - V? tall, scary, very bad landing**
   A variant goes right on the traverse to crimps, then dyno and top out over hideous block landing.
4. **Spook Traverse Wimpout V1 tall, bad landing**
   Sit start down on the northeast corner. Cruise up and right all the way to the wide crack, then up the crack to top out.
5. **Spook Traverse Wimpy Version V1 tall, bad landing**
   Instead of going up the crack as above, keep going around the corner and go up the juggy west face.
6. **Spook Traverse V1 tall, bad landing, scary**
   Keep going right, until you are at the southwest corner. Go up on small crimps to top out.

![](Warm Up Rock, north and west faces)
Heavy Metal Boulder
UTM 13S 0316776 3763581 Just west of Warm Up Rock, about 30 feet east of the main wall.

1. **Mesquite Variation** V4
   Same start as Judas Priest below, but go left on crimps over a mesquite bush.

2. **Judas Priest** V4
   On the left side of the South-facing face. Sit start to freaky mantle.

3. **Eric Scully** V4
   In the middle of the South face. Sit start on a crumpy sidepull and an undercling pocket. Go straight up over the lip and top out.

4. **Heavy Metal** V3
   Sit start in the hole with both hands in the hueco. Go left through slopers and bad feet to then crank the lip.

5. ? V1
   Same start as Heavy Metal but go straight up.

6. ? V3
   Start as above but do the goofy butt-dragger gut-wrencher traverse and then go up just left of the arête.

7. **Gummy Ratt** V3 *loose*
   On the left side of the west overhanging face just behind Spook wall. Powerful sit start on underclings. Work onto the loose stuff and huck for the lip.

8. **Locnar** V1
   Sit start and pull jugs and sidepulls left to the jugs at the lip.

8 var. **Locnar variation** V0
   Sit start and pull jugs straight up.
**Beer Bucket Boulder**
Tall boulder about 30 feet south of Warm Up Rock, with two bolts on top.

1. **No Excuses** V4 Sit start on icky holds, and go straight up.
2. **Elephant Seal** V2 Sit start on the huge undercling under the big bulge sticking east out of the boulder, just right of No Excuses. Climb straight up and over the giant seal's head.
3. **Clouds Mean Death** V2 Just right and around the corner from No Excuses, sit start on two pockets under a short overhang. Up and left and over the lip.

**Beer Bucket** V0 tall, scary Go straight up the middle of the North face.

**Beer Bucket Arête** V0- tall

arête on the right side of the North face.

? V0 tall Just right of the arête on the left side of the West face.

**I Spy** - V2 Right side of west face, directly under the point that sticks out. Sit start on crimps, slap the sidepull and fire over the point.

**The Sausage Grinder** V3 In a little alcove in the South face. Sit start and reach left to a sharp hold, then go for the slopers on the lip and pull over.

**Beer Bucket Butthole** V2 bad landing To the right on the South face. Sit start in a small hueco and go straight up. Top out.

**Cow “poop” Cave** (not the actual name)
An overhang on the main wall west of Beer Bucket Boulder and south of some bolted routes.

1. ★★**Rubberband Fingers** V8 Slick dihedral going left and up using the crack and crimps.
2. ★★★**Meine Gummi Frau** V10 Sit start for Rubberband Fingers. Starts four feet right on holds at waist level, goes up a few feet, and then traverses left into the starting holds of Rubberband Fingers.
3. **Wake and Bake** V3 tall Sit start far to the right on jugs. Traverse left on good handholds to the large block six feet off the ground and in a black streak. Go up and left to the high jugs above the blank-looking face, and go up to the ledge. Traverse right back down to the big scoop above the block and downclimb.
**Spooked Boulder**  
Behind the main spook wall on the trail to upper spook, there is a tall boulder on the right side (west).  
★ ★ ★ **Spooked** V3 *tall, scary, bad landing* Sit start in the middle of the overhang under the tallest point. Go up and slightly right to the top.

**All Done Boulder**  
UTM 13S 0316831 3763523 All Done Boulder is located south and upstream of French Ethics. It is the cube-shaped boulder on the other side of the wash as the rest of the main Spook area. To get down, use the ramp on the east side (V0-).

1. **All Done** V2 *tall* Sit start on the North face on an overhanging block. Slippery and powerful start to a juggy top out.  
2. ？ V0 Fairly obvious line on the left side of the south face.  
3. **Paul Don’t Climb on Sunday** V4 *semi-contrived* Sit start in the middle of the South face, use poor holds to gain the undercling shelf. Milk the tiny edge in the blank face and top out. The big shelf a few feet to the right is off-route.  
3 alt. ★ **Polly Prissy Pants** V3 Stand start.

*All Done Boulder, north face*  

*All Done Boulder, south face*
Upper Spook
From the big Warm Up Boulder at the main Spook area, go east several yards to the north-south trail. Follow this trail south and then southwest and uphill. The trail will go under an overhang (this is the start to Red Dwarf) next to a bush, depositing you at Upper Spook.

Better Than Life Boulder
**UTM** 13S 0316719 3763413 Big red boulder overhanging the approach trail. It has a sheer, slightly overhung south face.

**Upper Spook Wall**
Just south of Better Than Life is a short, northeast-facing wall.

**Warm and Fuzzy** V? **bad landing** Around the corner uphill to the left, on the small west face. Sit start in the hole, go straight up.

**Tempting Fate** V? **bad landing** Line of juggy but suspect holds up a crack in the east face.

1. ★★★★★ **Better Than Life** V2 **bad landing** Line of good holds over the hideous slab landing.
2. **Red Dwarf** V9 **bad landing** Sit start at the trail, go straight up crimps and pockets to the top.

**Better Than Life Boulder, south face**

**Upper Spook Wall, east and north faces**

1. **Upper Spook Sit** V1 Sit start back in the cave, follow the jugs to the lip.
2. ? V3 **bad landing** Obvious crumpy line.
3. ★**Middle Line** V2 Sit start and go straight up following the feature.
4. ? V5 Sit start and go straight up, but then cut right at the thin edges.
5. **Brain Scan** V9 Sit start in an undercling under the bottom of the wall. Milk slopers until you can achieve the thin edges above.

6. **Curb Jaw** V10 Sit start, up the arête.
7. **Brown Noise** V9 Look for the brown stain, sit start and climb the line.